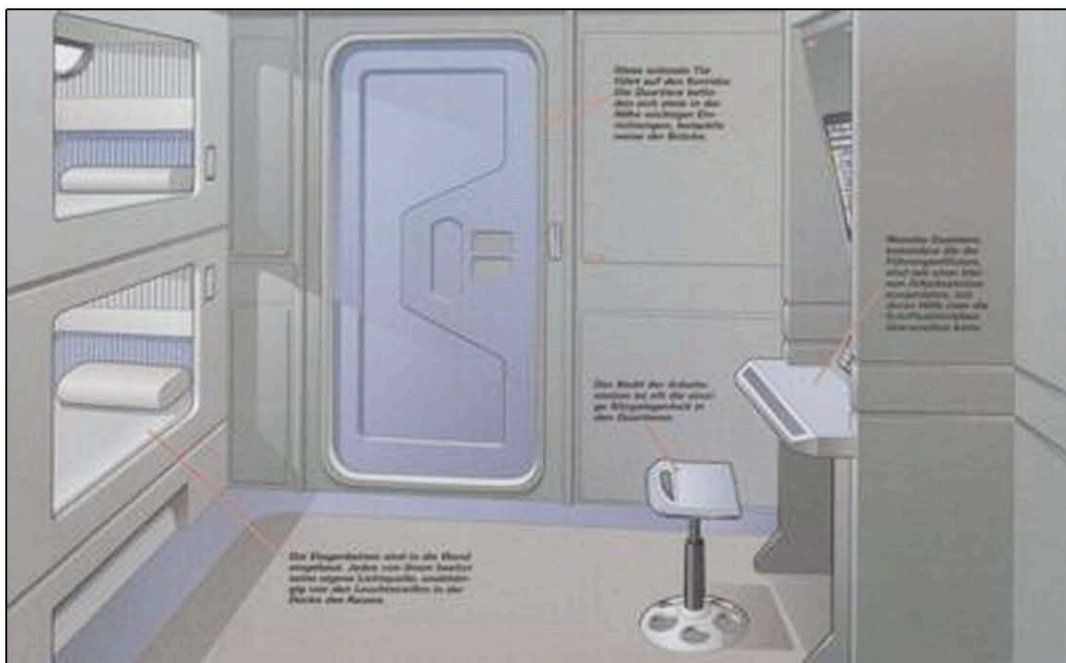


Miniatures in Paper #10

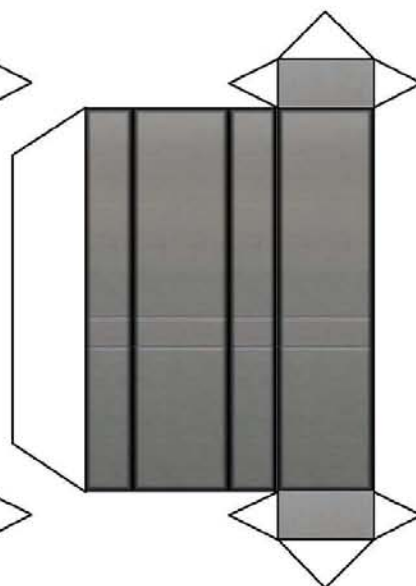
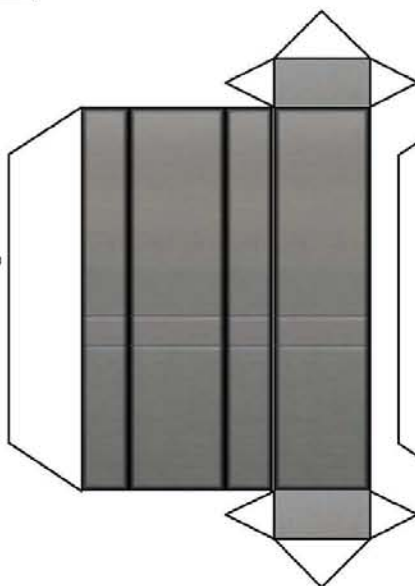
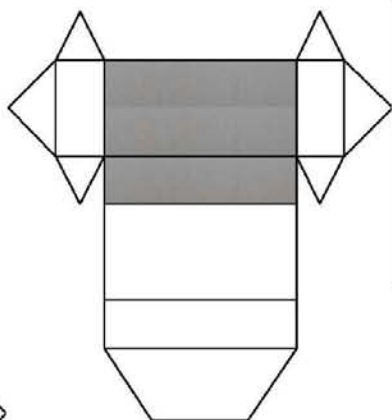
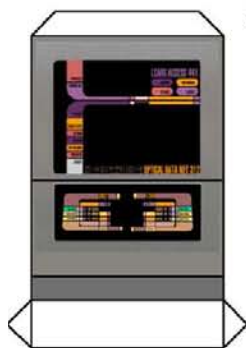
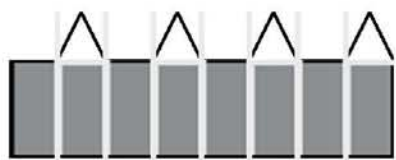
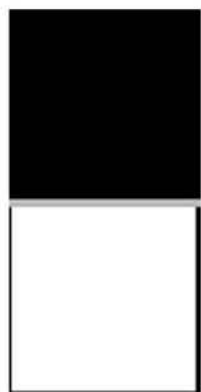
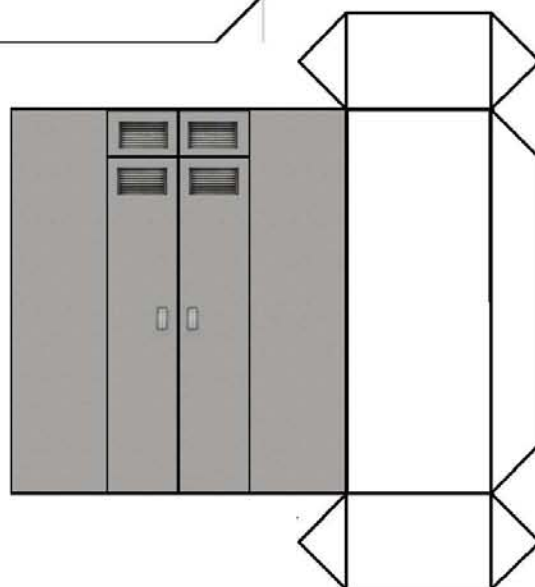
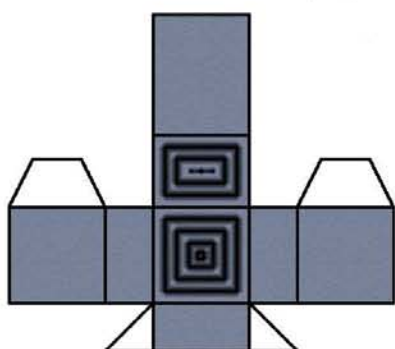
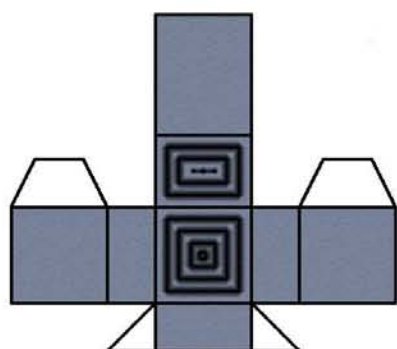
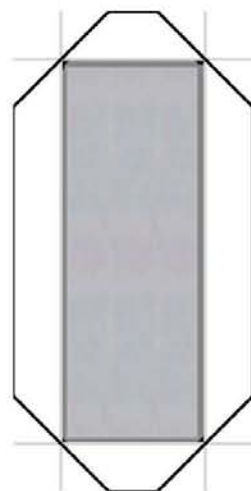
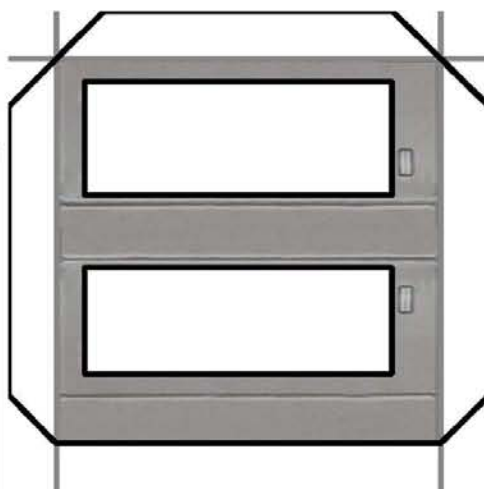
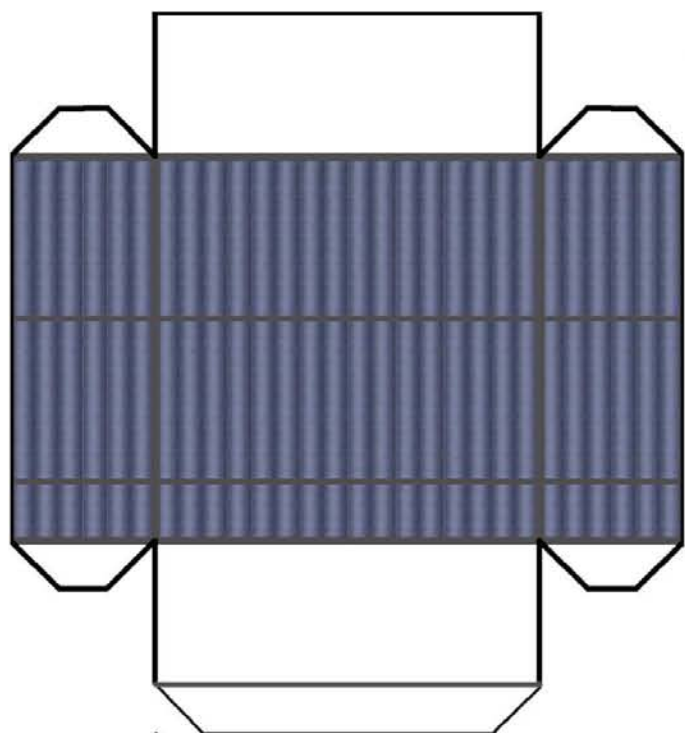
Starships, Captains, & Crew

Volume #2: Ships & Interiors



As part of this month's theme artists could design any starship crewmembers, officers, alien captains, starships, shuttles, starship interiors, servobots, alien landscapes and artifacts, futuristic machinery, floorplans, and pointy-eared pop singers.

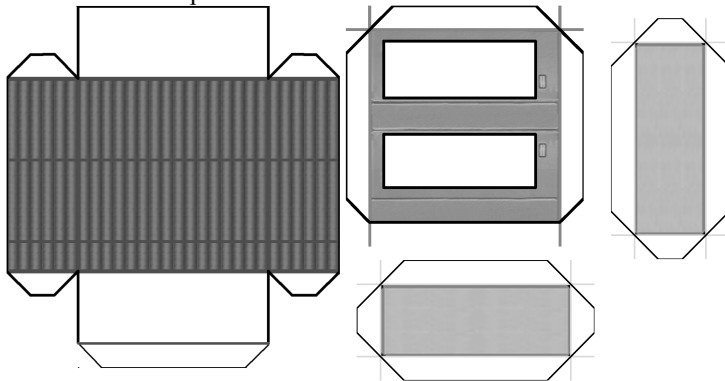
March & April 2004



Ok here are some instructions for my enlisted set I have done a build of them and found some mistakes the first time through but if you didn't do the graphics for the set ya might be left going "now how does that make a ***?" so I decided to try and make this instruction sheet.

1) we will start with the piece that is the hardest to do in option so lets get started

You will notice that there are 4 separate items for the enlisted bunk bed



The 4 items

Starting from left to right you have the back of the bed (the big blue item) the front and 2 mattress start by cutting out the back of the bed and scoring and folding as if you were going to make a open faced box with the printed material inside but don't glue it yet.

Then cut out the front piece careful not to cut out the 2 areas for the materess yet. Score and fold on the grey lines (folding back). Then cut our the 2 openings after the foling is done.

Cut, score and fold the matteress (folding back).

Glue the materess to the front piece they should line up with the bottom of the openings.

Next comes the hard part glue the bottom glue tab to the front piece.

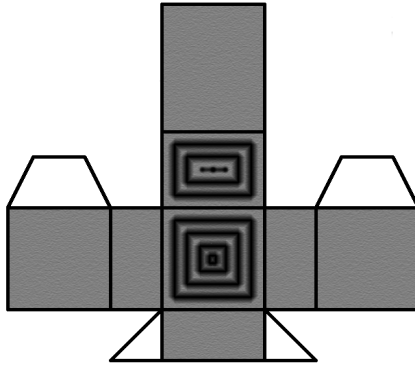
Then when that is dry place some glue on the back tabs of the matteress and glue to the back wall of the bed.

When that is dry glue the sides of the back to the matteress.

Then glue the side tabs of the front to the back piece.

The last step will be to glue the top tab to the back piece and there you have your enlisted bunkbed.

This page will go over the details of the chair pieces. There are 2 chairs and they are both put together the same.



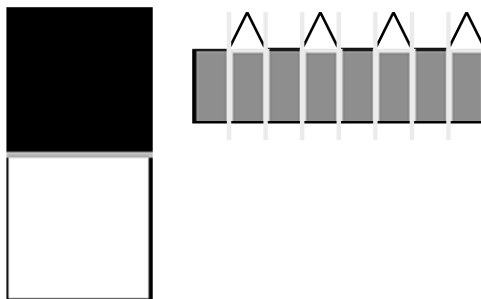
Cut out the chair and score all of the black lines.

Fold all 4 of the tabs back.

With the bigger patterned square (referred to as the seat from here out) fold the rectangles on the tops and sides forwards. Then at the next score lines on those pieces fold back. Fold the rectangle at the bottom down.

On the left of the seat you should have a ^ type fold glue them together to form an armrest. Then do the same on the right side. Folding the tabs back around the back portion glue them into the ^ made by the chair back. Then folding the piece to the bottom of the seat glue the tabs to the side pieces and there you have your chair.

Now for the table there are 2 pieces: the table top and the stand.



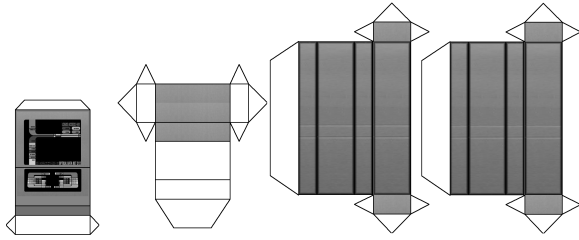
Cut out the table top which is the big rectangle and fold along the grey line. Glue so that you have a black and a white side.

Next cut out the table stand and score along the grey lines. All folds are down. Here is where it gets tricky. Starting with the 2nd and 3rd rectangle and glue them back to back. Then the 4th and 5th. Then the 7th and 8th. Now you will be left with the 9th and 1st to glue together to form an X. fold all the tabs down and glue to the bottom of the table.

The chairs should just fit under the table.

The locker is a simple Box that should need no explanation so I will move on to the work/comm station.

There are 4 pieces for this. 2 side pieces a top and the screen/keyboard.

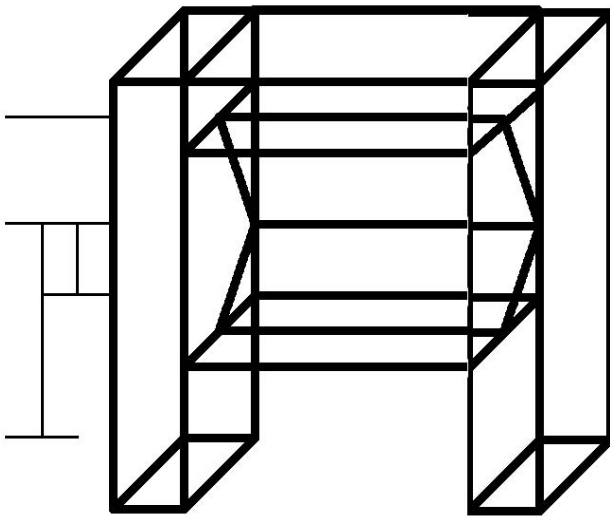


Cut and fold in the box style the top and side pieces. Cut and score the screen/keyboard. Starting at the bottom fold the score down and glue the back together the next fold is down. The next is up . The next back/down.

Now glue the top small box to the 2 side pieces (the 2lines should be closer to the ground)

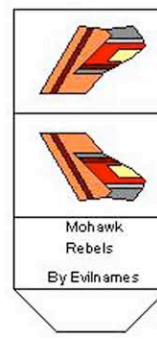
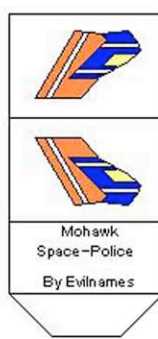
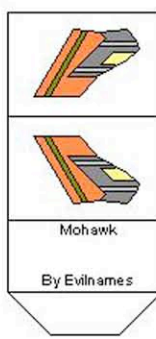
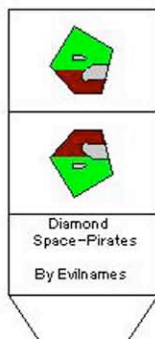
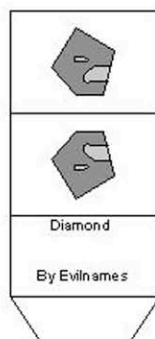
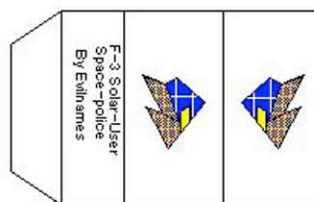
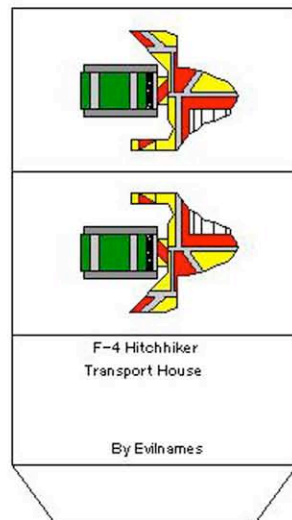
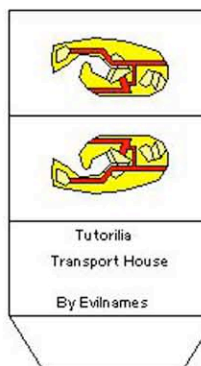
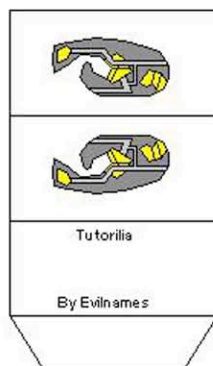
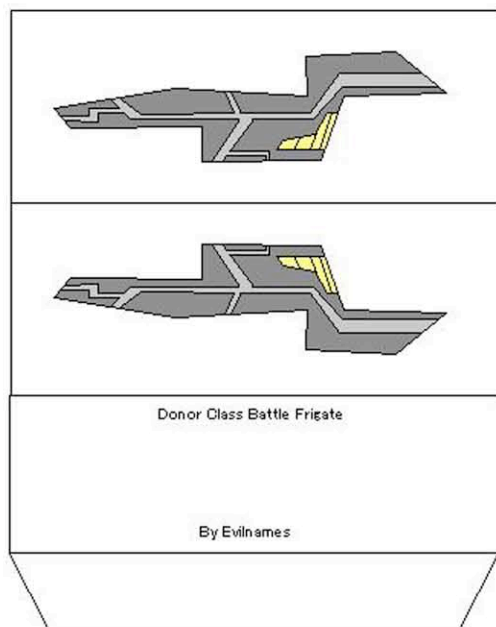
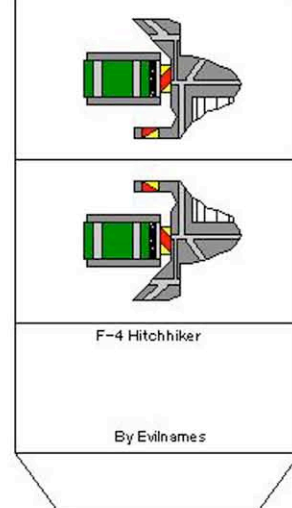
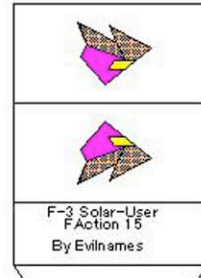
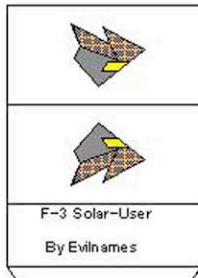
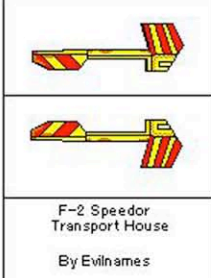
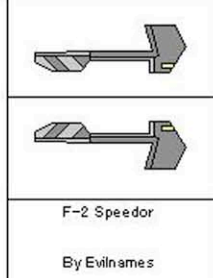
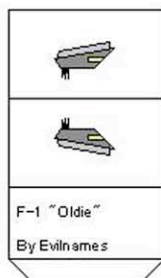
Glue the top tab of the screen/keyboard to the underside of the top piece so that the tab is hidden and it is flush with the front.

The bottom should be at about the level of the top line across the side piece. The back of the screen should not extend past the back of the side pieces. It should look kind of like this



There you have it the instructions for my enlisted set and questions drop me a email at

Dabizcut@comcast.net.



Starships - by Evilnames

Miniatures in Paper
#10

Starships, Captains,
& Crew



Donor Class Battle Frigate

Space - Police

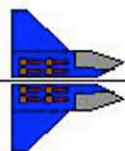
By Evilnames



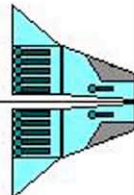
Flinger
Space-police
By Evilnames



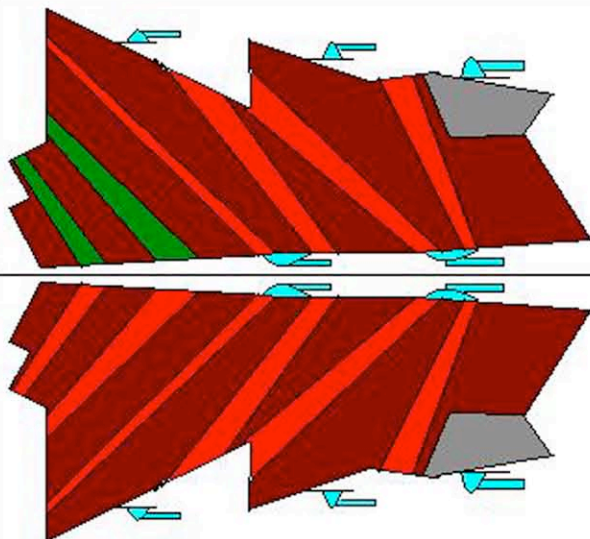
Flinger
Rebels
By Evilnames



Samurais
Starfighter
BySamuraiEx



Samurais
Advanced
Starfighter



Samurais
Space Station
BySamuraiEx2



Seahorse

By Evilnames



Seahorse

Space - Police

By Evilnames



Flinger

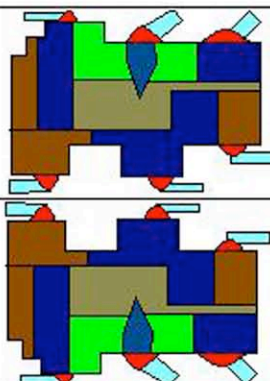
By Evilnames



Seahorse

Rebels

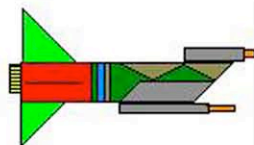
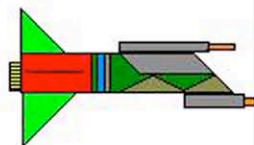
By Evilnames



Samurais
Freighter

BySmauraiEx2

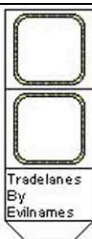
Starships - by Evilnames



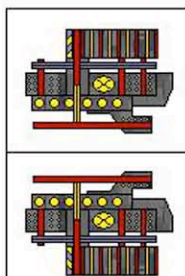
Samurais
Defender
BySamuraiEx2

Miniatures in Paper #10

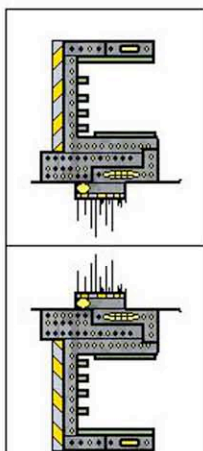
Starships, Captains, & Crew



Tradelanes
By
Evilnames

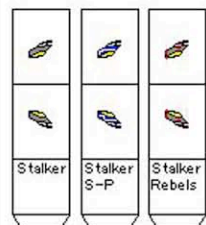


St. James spaceport
By Evilnames

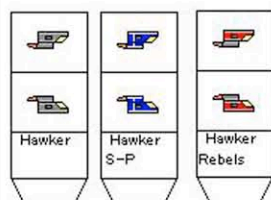


Cylinder Space repair and
main tance facility. (CSR&MF)

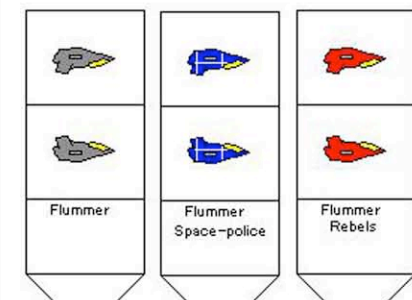
By Evilnames



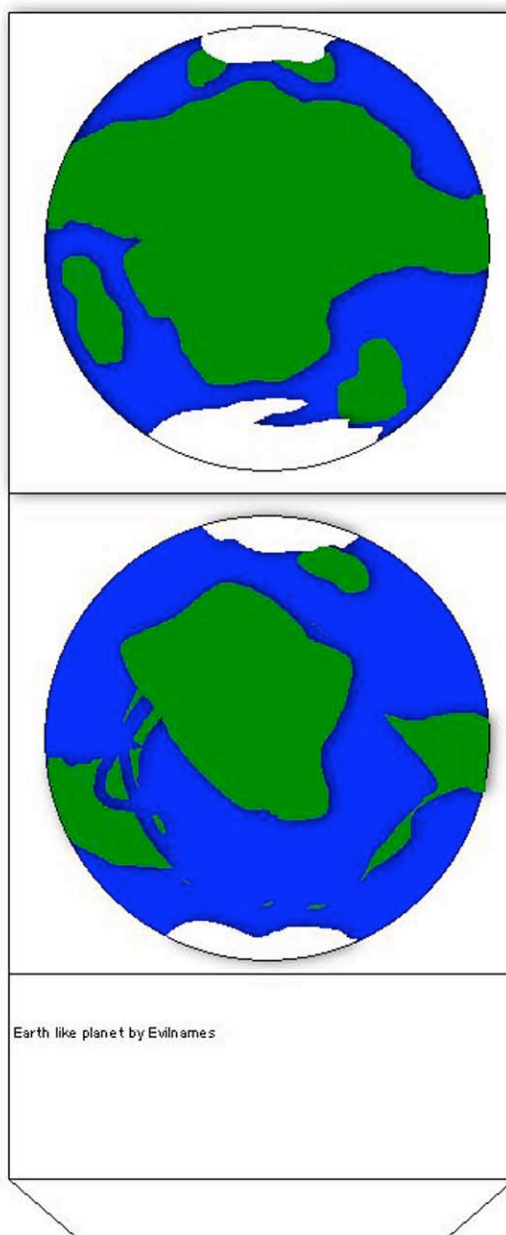
Stalker Stalker Stalker
S-P S-P S-P
Rebels



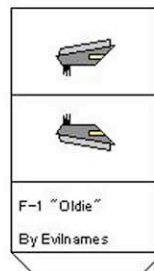
Hawker Hawker Hawker
S-P S-P S-P
Rebels



Flummer Flummer Flummer
Space-police Space-police
Rebels



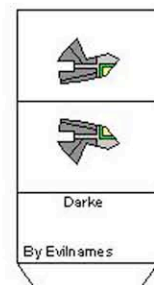
Earth like planet by Evilnames



F-1 "Oldie"
By Evilnames



Darke
Faction 15
By Evilnames

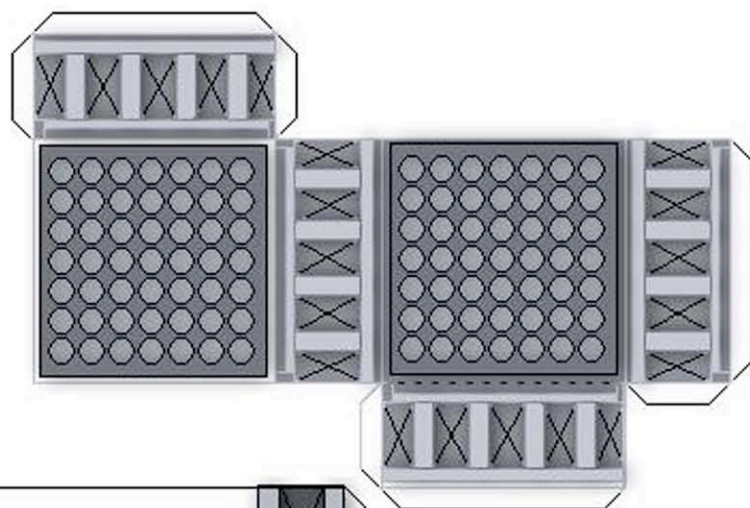
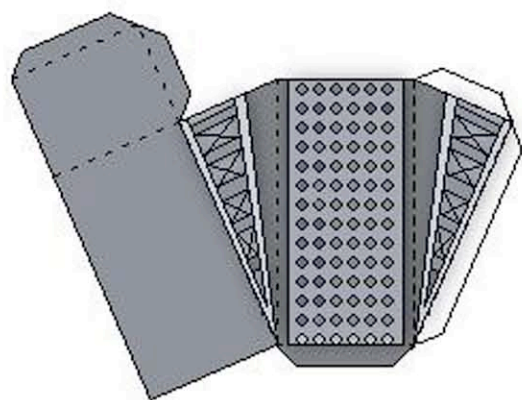
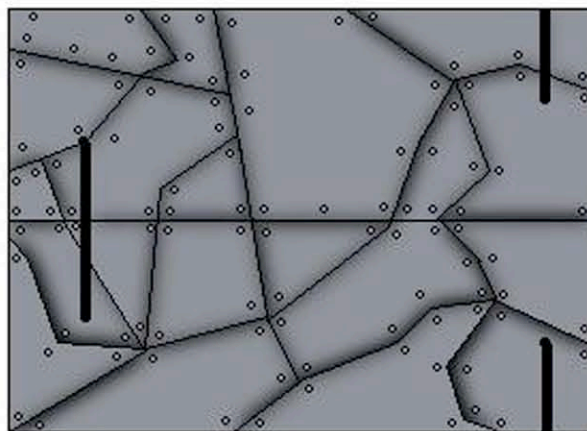
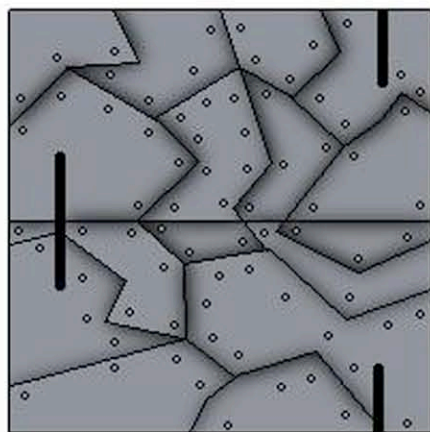
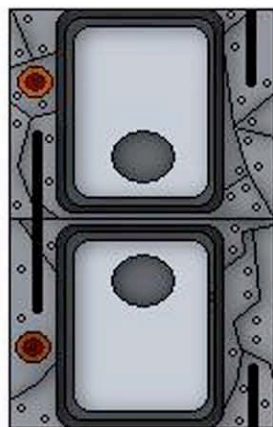


Darke
By Evilnames

Starships & Terrain
-by Evilnames

Miniatures in Paper
#10

Starships, Captains,
& Crew

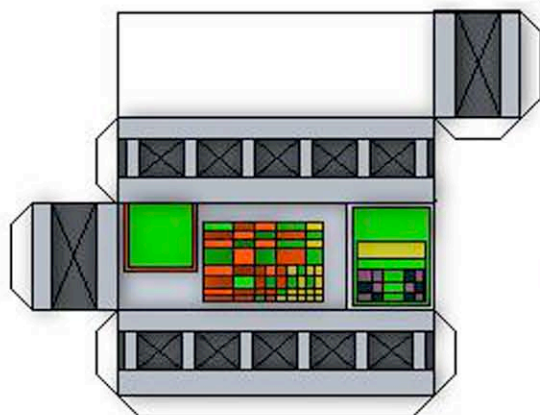


Spaceship interior by Evilnames

The top part are the walls.

The middle part is the classic raised part of the ship, if you watch all those sci fi movies/shows you can see the raised spots!

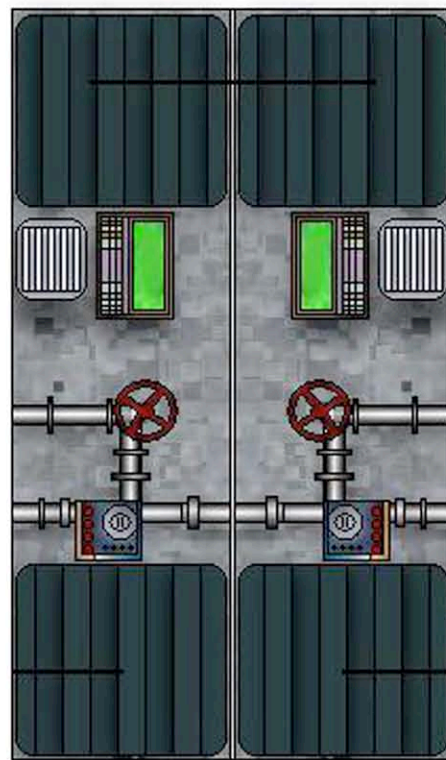
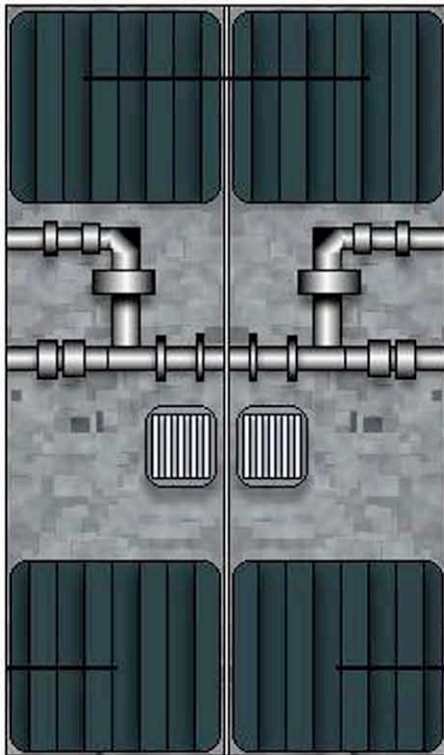
The bottom is a control panel. These control panels are generic things.



GLUE to the back of the control setting

Miniatures in Paper
#10

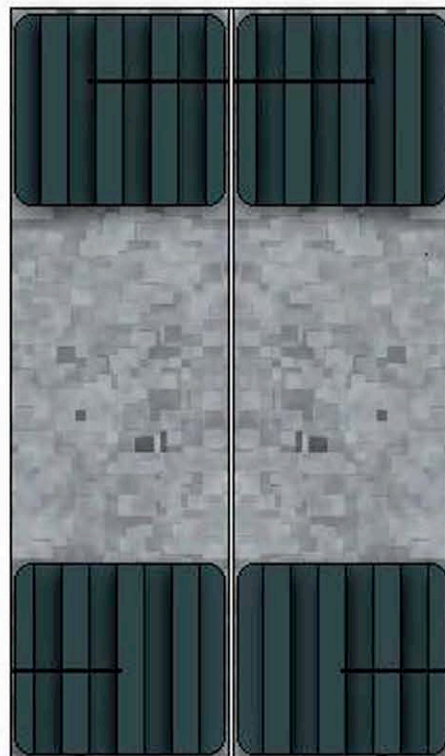
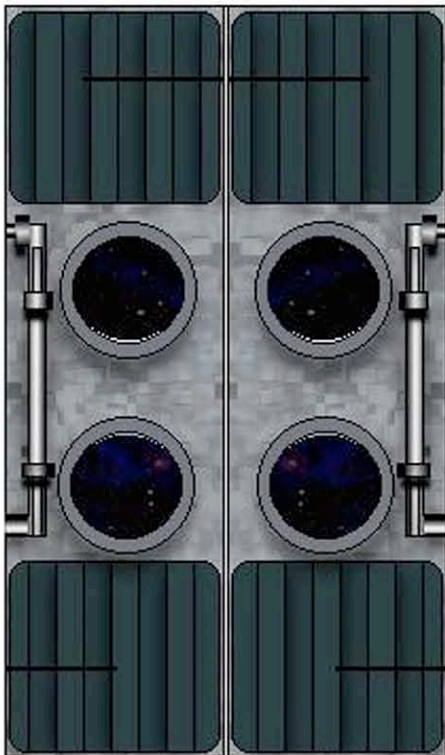
Starships, Captains,
& Crew

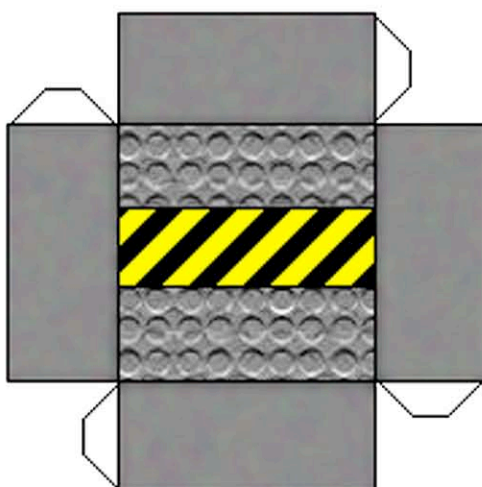
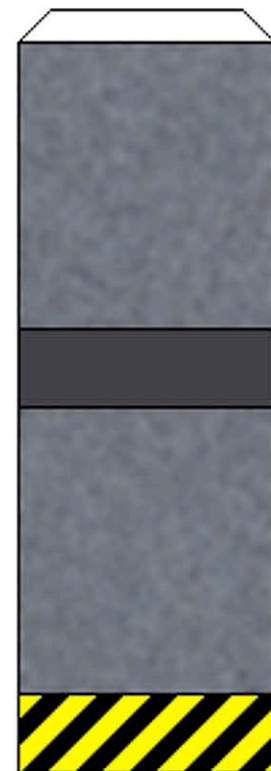
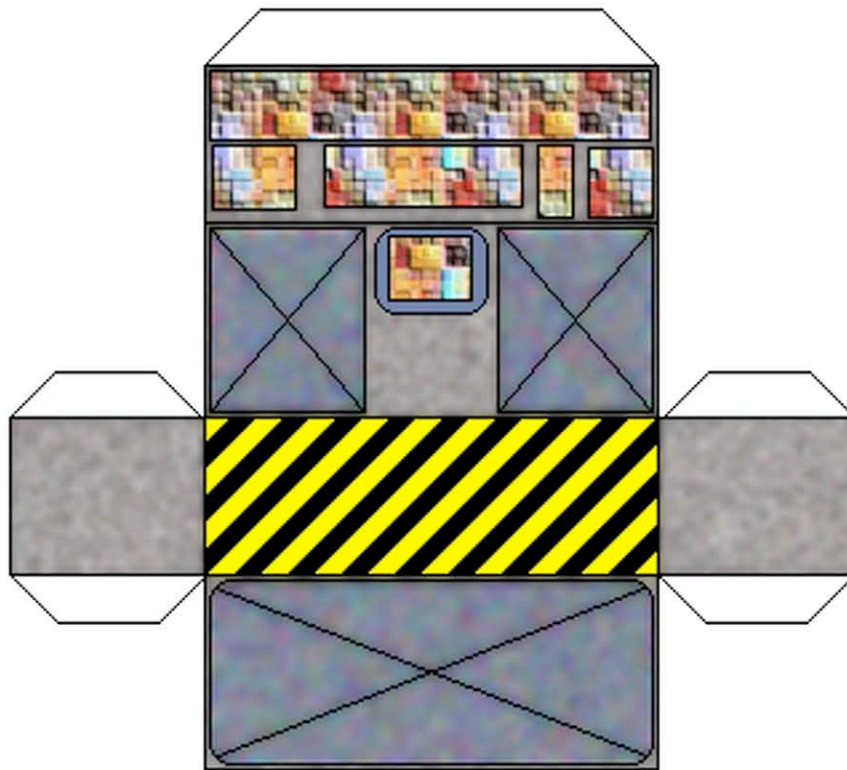
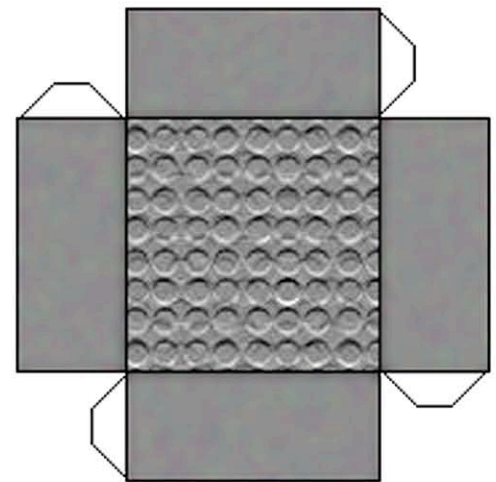
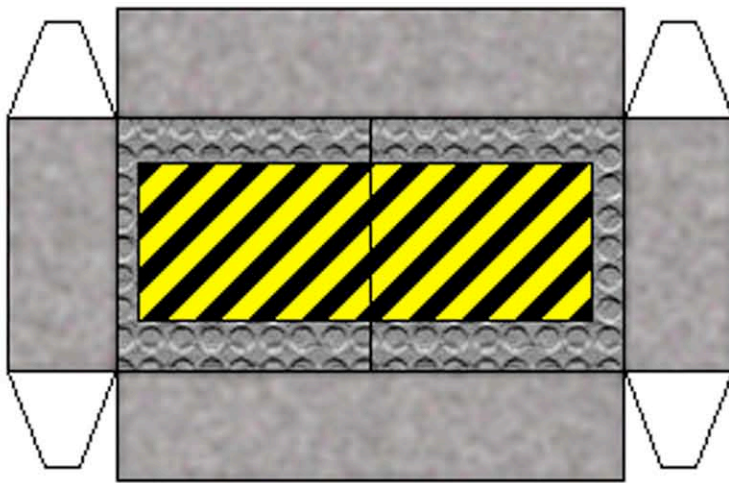


25mm
Sci-Fi walls #1
-by Evilnames

Miniatures in Paper
#10

Starships, Captains,
& Crew

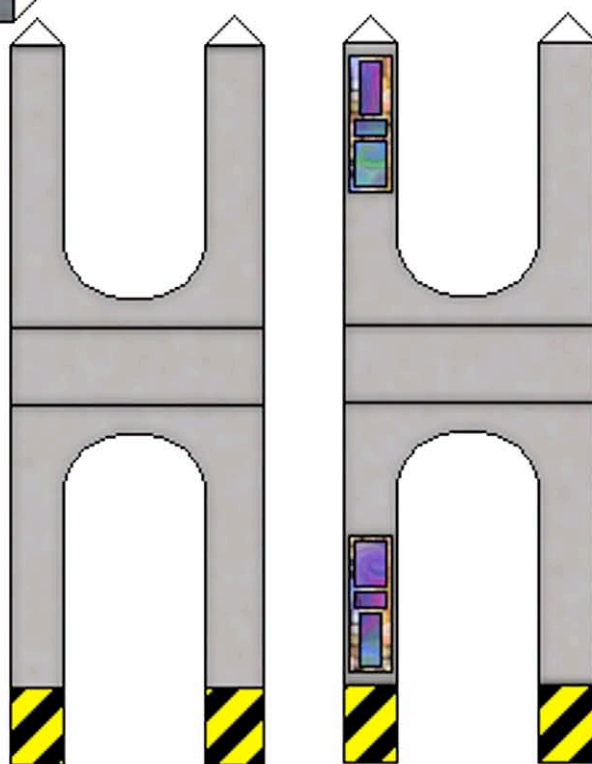
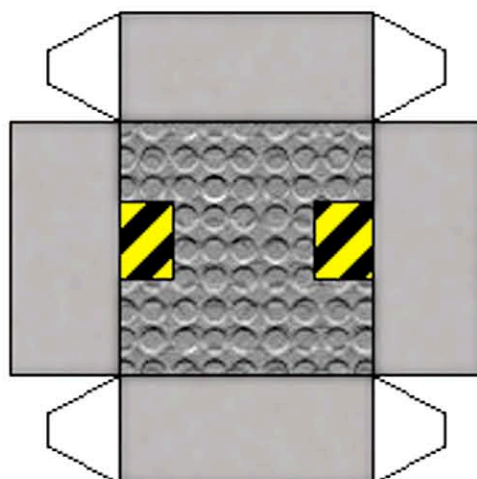
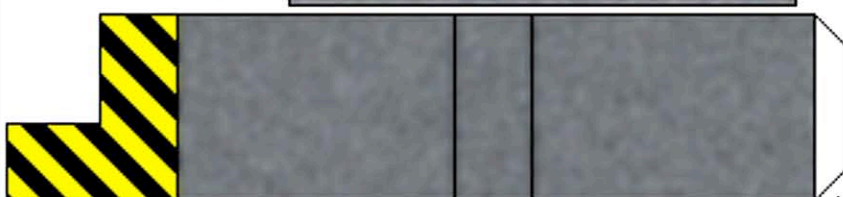
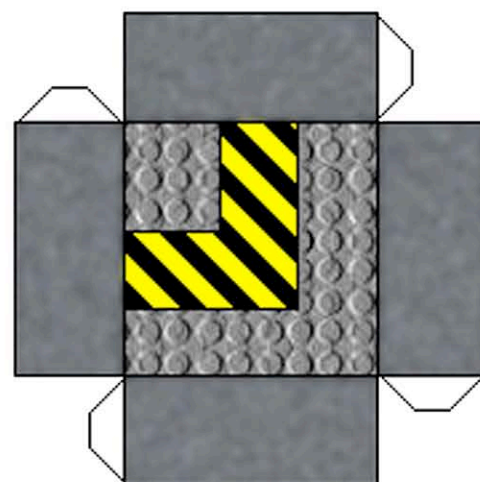
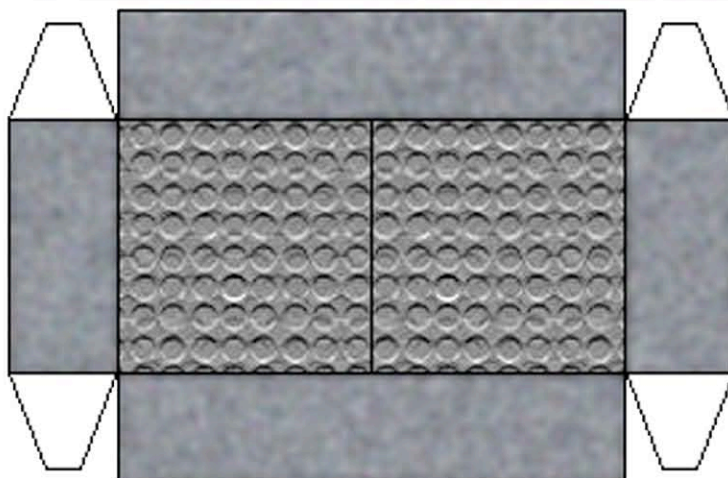
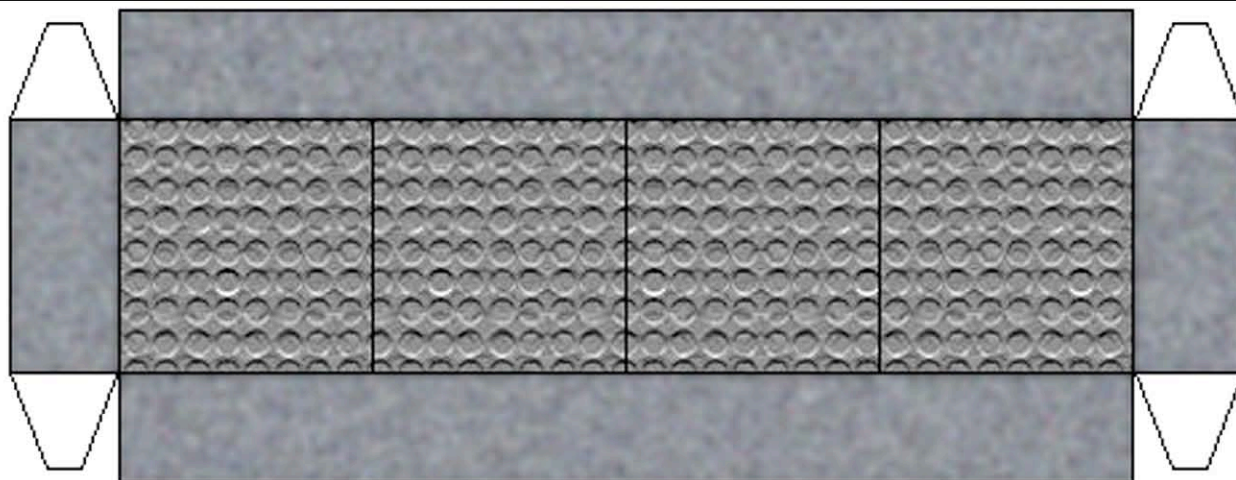




Sci-Fi Modular Interiors
-by Evilnames

Miniatures in Paper
#10

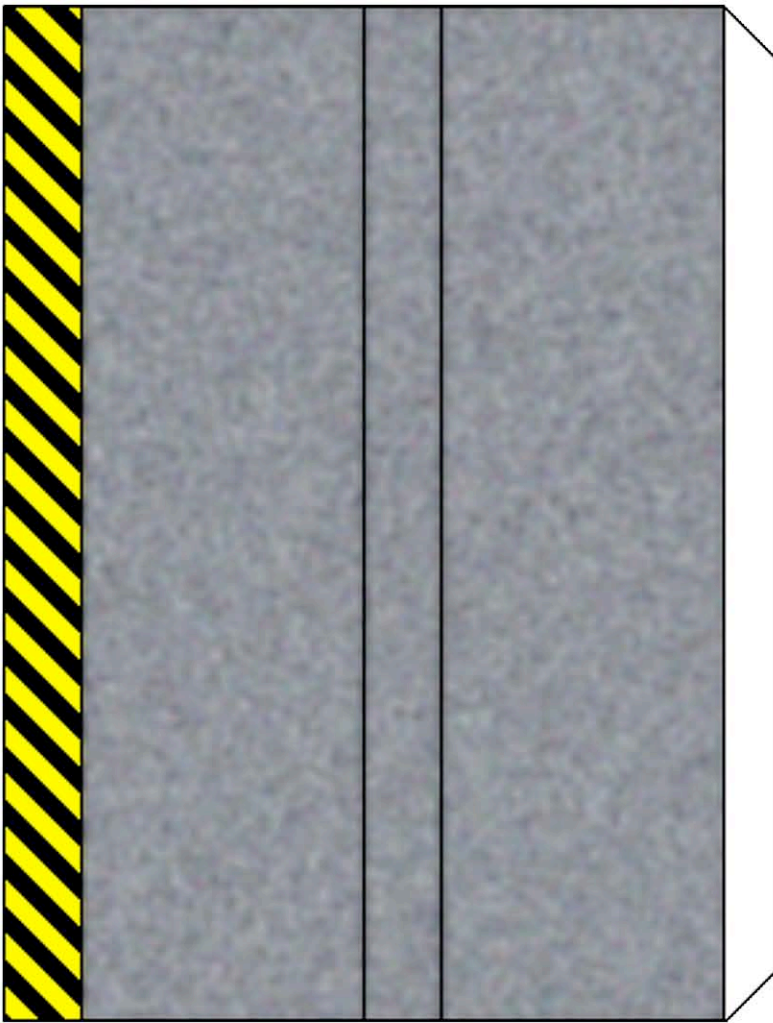
Starships, Captains,
& Crew



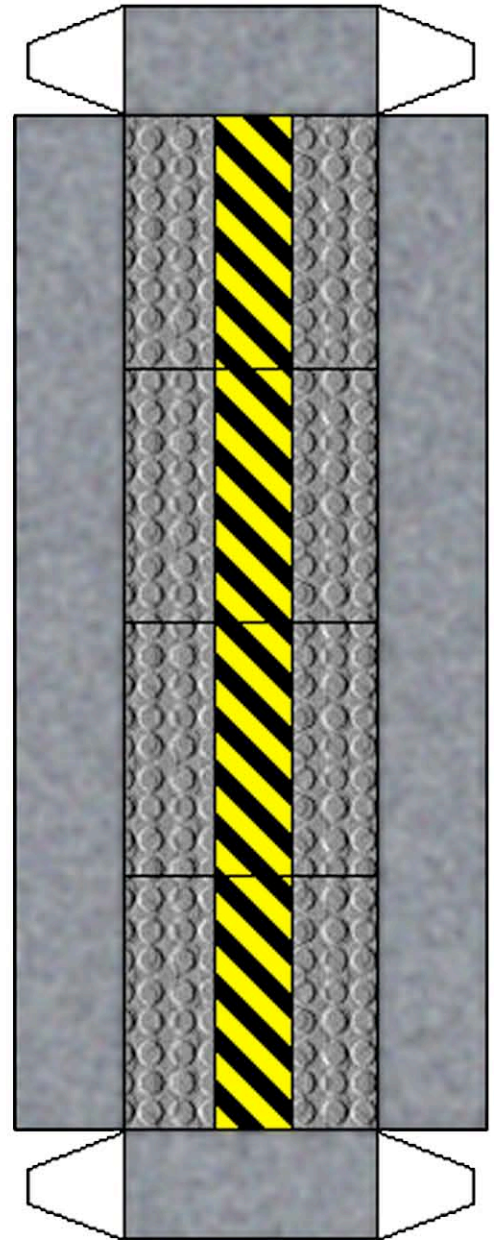
Sci-Fi Modular Interiors#2
-by Evilnames

Miniatures in Paper
#10

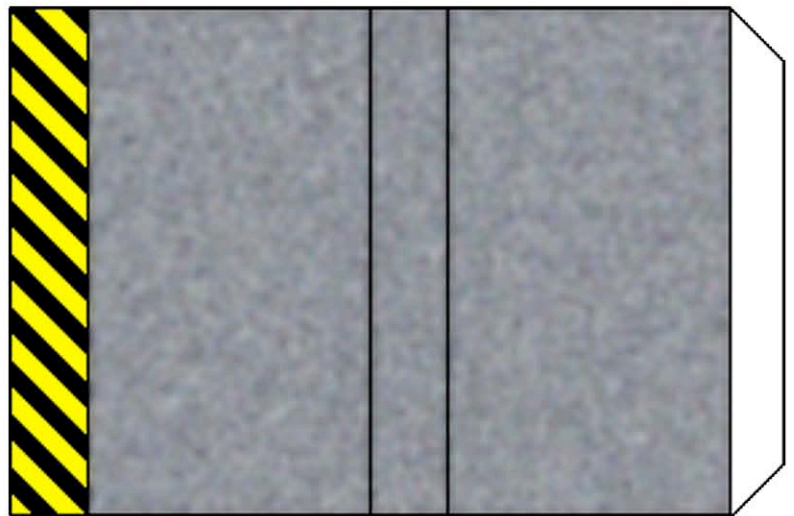
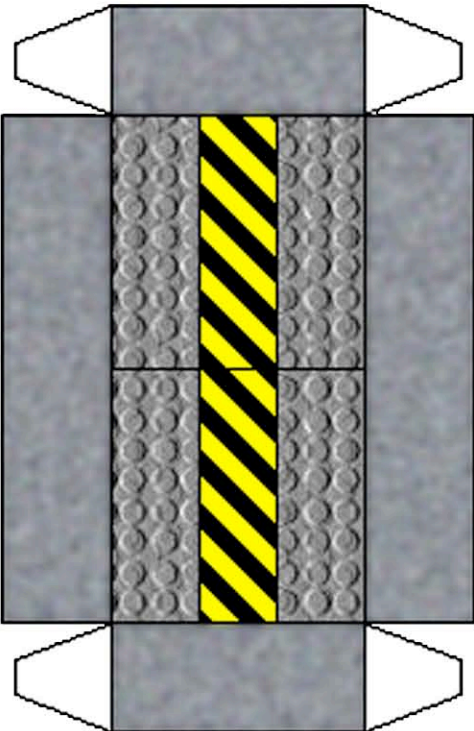
Starships, Captains,
& Crew

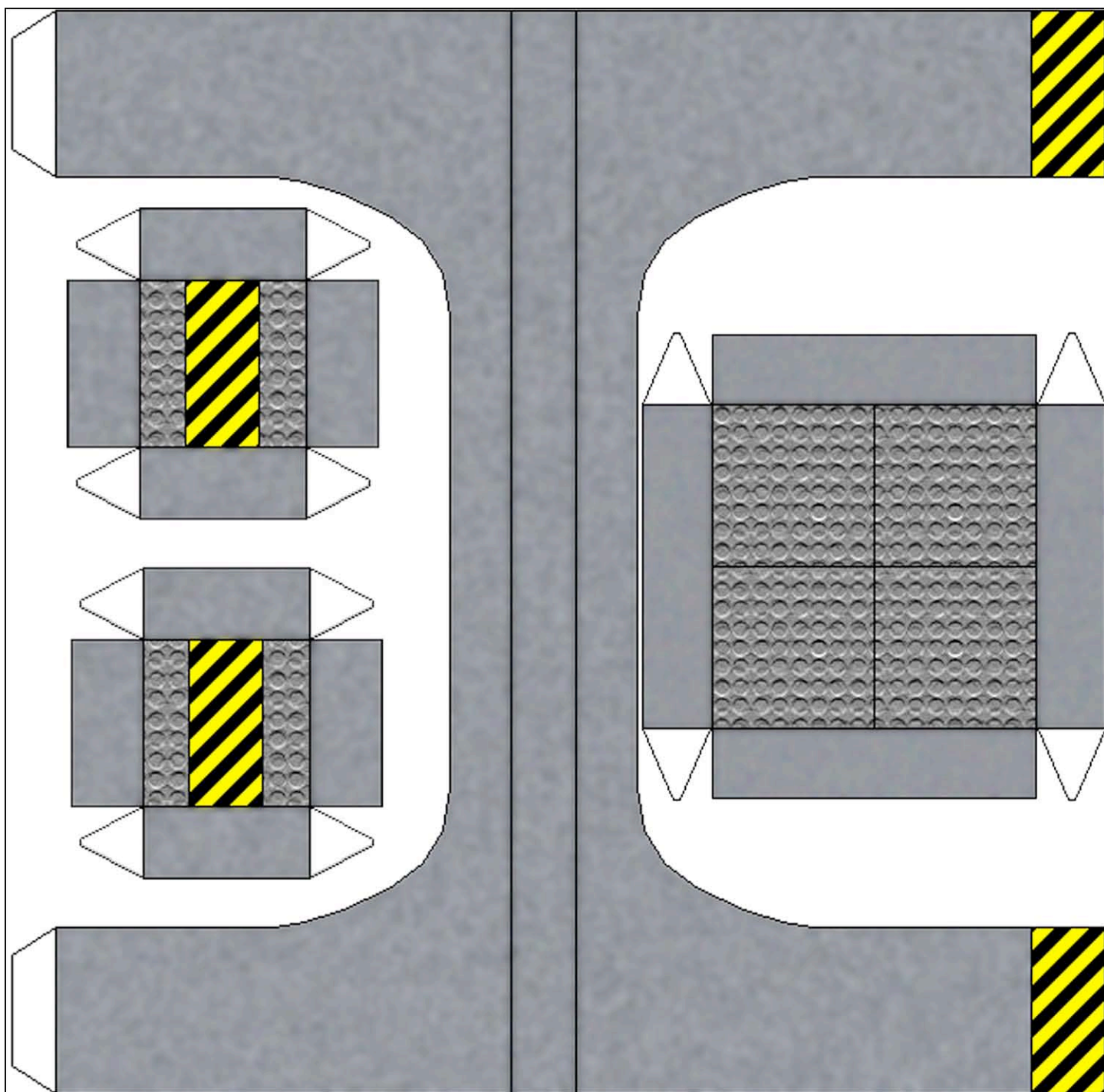


Sci-Fi Modular Interiors #3
-by Evilnames



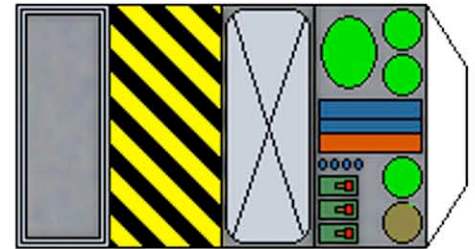
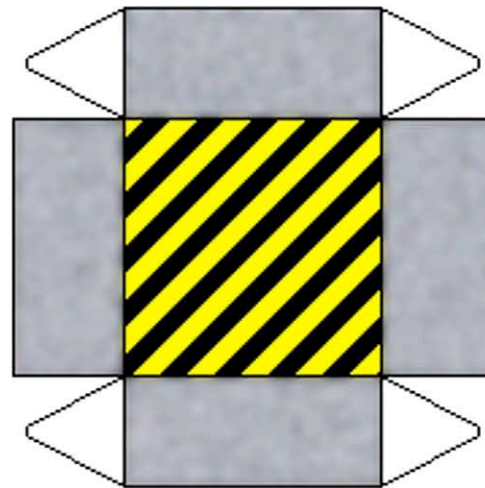
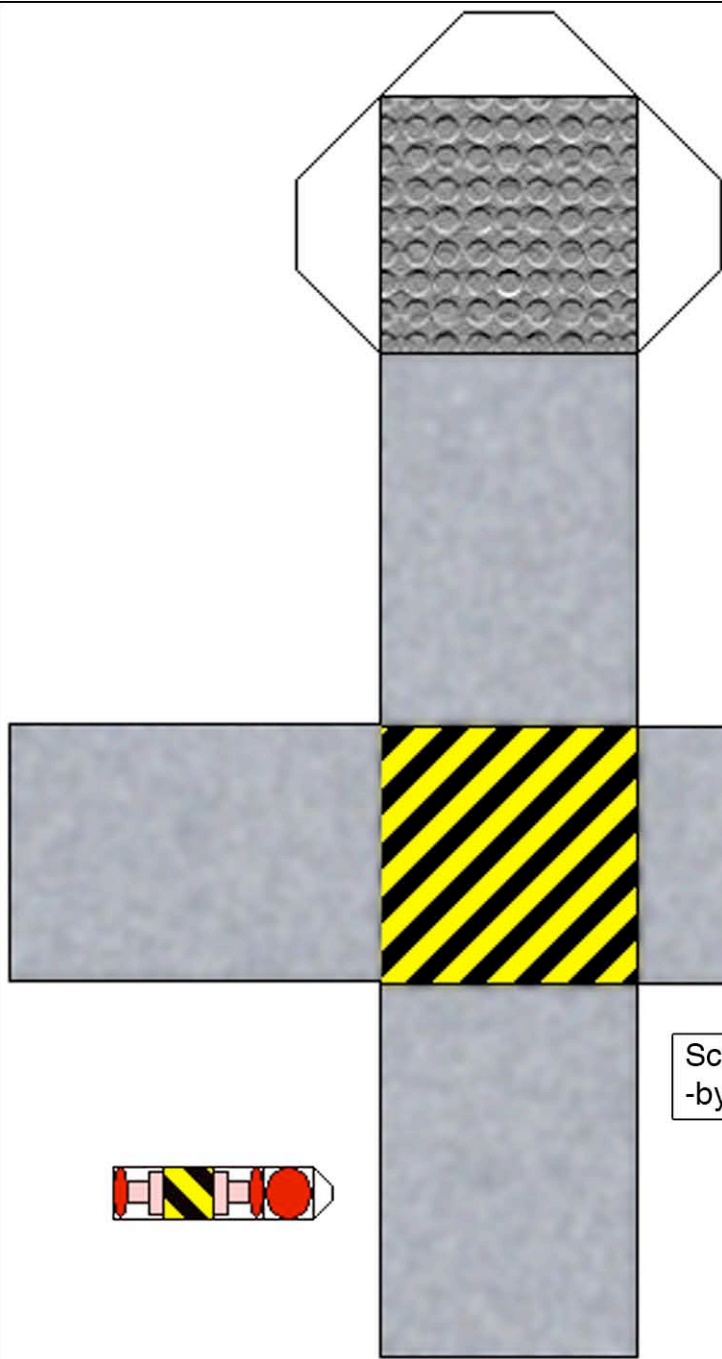
Miniatures in Paper
#10
Starships, Captains,
& Crew





Sci-Fi Modular Interiors #4
-by Evilnames

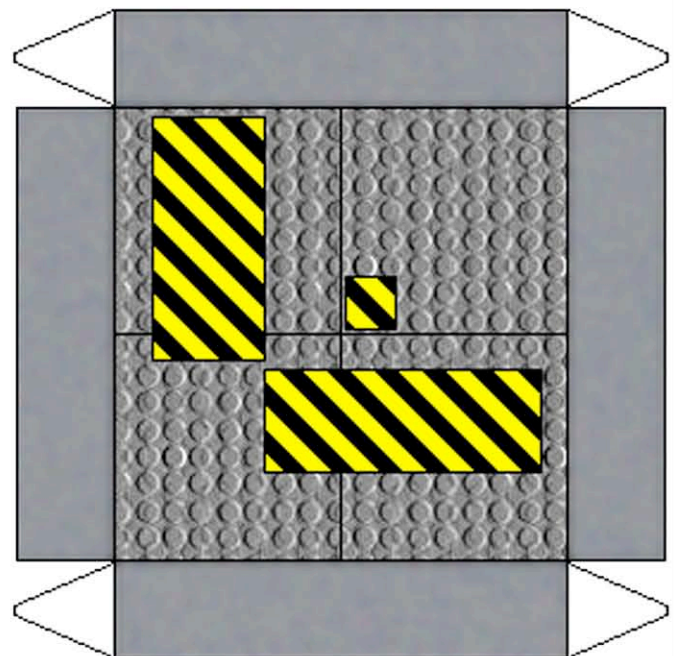
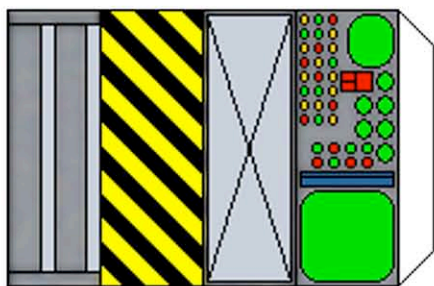
Miniatures in Paper
#10
Starships, Captains,
& Crew

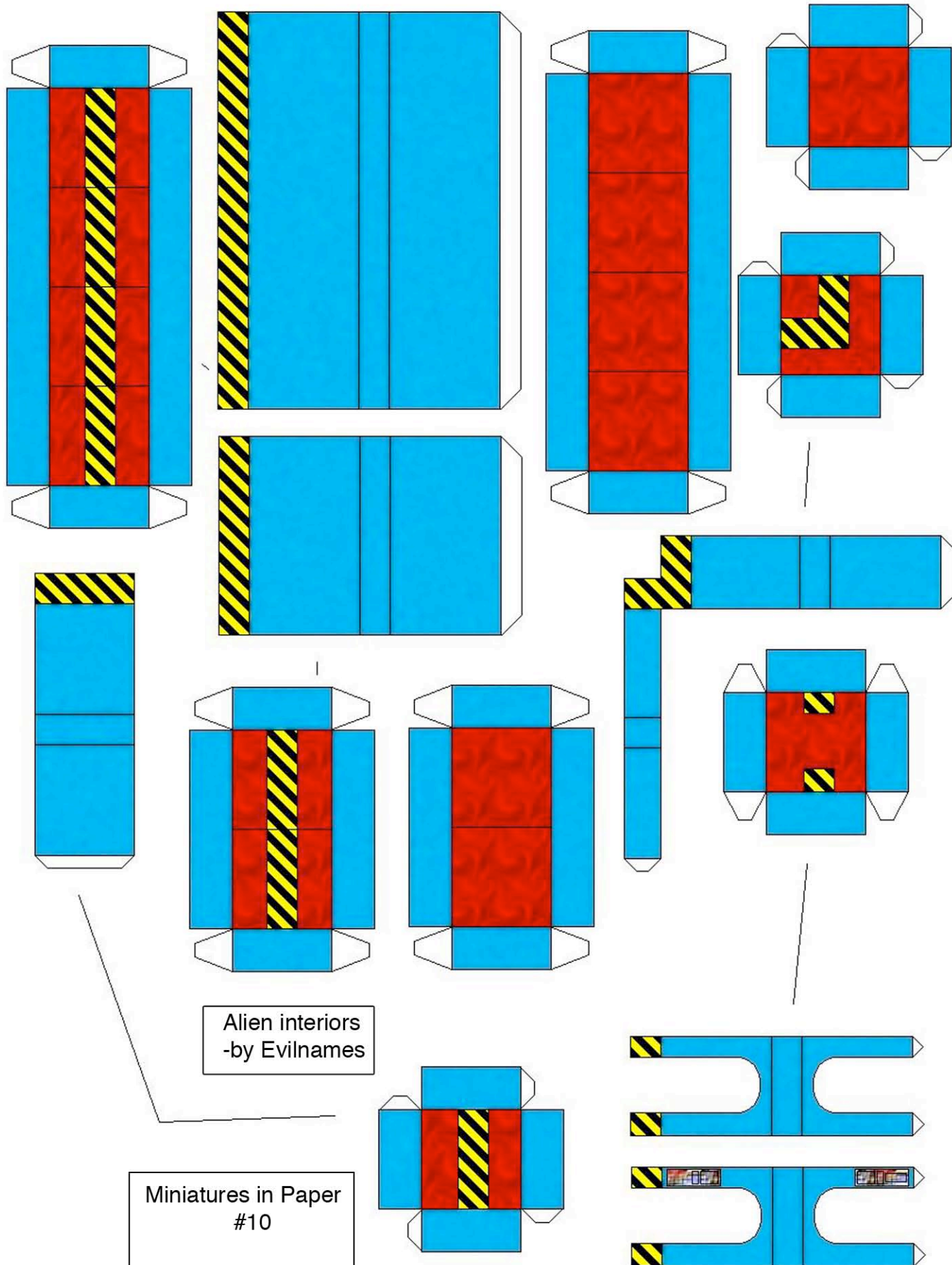


Sci-Fi Modular Interiors #5
-by Evilnames

Miniatures in Paper
#10

Starships, Captains,
& Crew





Alien interiors
-by Evilnames

Miniatures in Paper
#10
Starships, Captains,
& Crew

1x1 Starship floor grid - by Evilnames

